# Logger: a platform for conducting remote web interaction studies

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# Things we like to do in IR

Observe and model user behavior

Modeling and Measuring the Impact of Short and Long-Term Behavior on Search Personalization

Personalization of Search Results Using Interaction Behaviors in Search Sessions

Improving Searcher Models Using Mouse Cursor Activity

Search, Interrupted: Understanding and Predicting Search Task Continuation

User Evaluation of Query Quality

- Compare search algorithms / interfaces
  - which do users prefer?
  - time to completion
  - which result in more/fewer clicks, etc.

Absence time and user engagement: Evaluating Ranking Functions

Optimized Interleaving for Online Retrieval Evaluation

# What's currently done client-side

1. build toolbar



- 2. run study
  - recruit participants via fliers, classes, etc.
    - lab studies
    - in situ (install at home)
  - install on campus computers
    - free recruitment, but library-biased

This is slow, expensive, and generally a lot of effort

### What we want

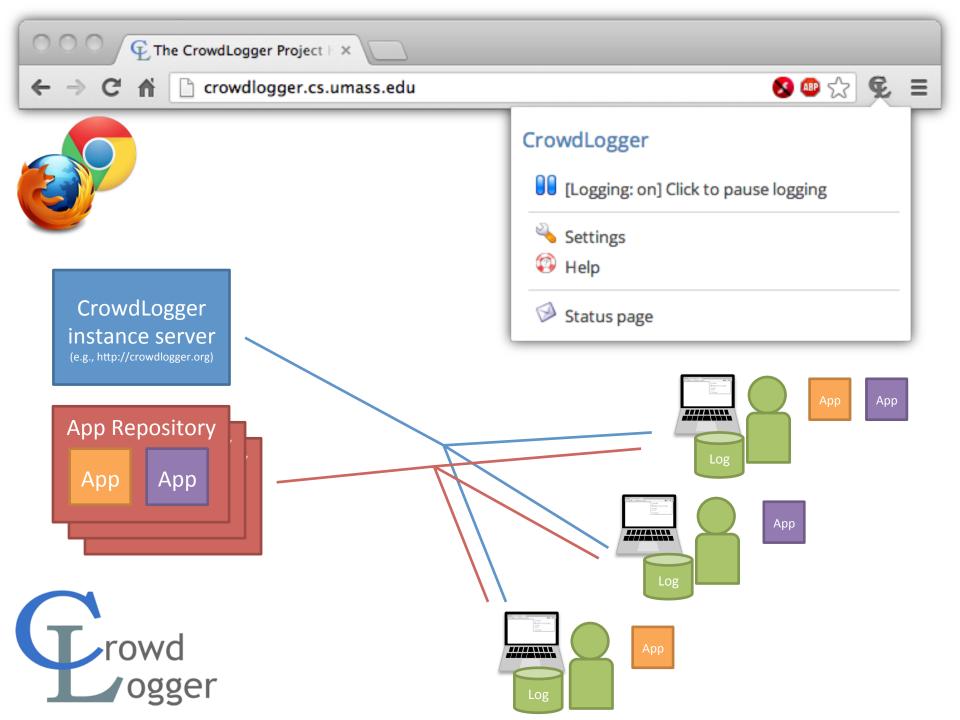
- a common, open source platform that deals with the basics
  - interaction data collection
  - data storage
  - privacy
- a common user base
  - can recruit some new users, but already have a significant pool of participants
- an interface for implementing novel studies

# What is CrowdLogger?

# CrowdLogger in action

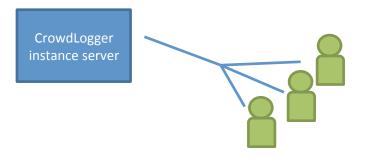
Cross your fingers! ...don't worry, I have screenshots just in case... ☺

# Issues / Next steps

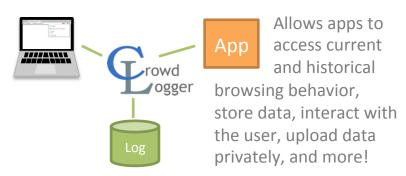


## Advantages

### User Base = Participant Pool



#### Rich API



### Apps can be developed by anyone



And distributed from a private repository, or a CrowdLogger server instance.

### Open Source



The entire code base is available from our Google Project page:

https://code.google.com/p/crowdlogger/

### Users' data logged locally



If an app wants to upload data somewhere else, they need permission from the user.

### Multiple apps at the same time





CrowdLogger is somewhat akin to a smart phone or tablet—it's an extensible, general-purpose platform with a convenient API.

# **API Categories**

#### User Data



Historical data

- get all clicks
- get all searches

Real time data

- on new search, do ...

### Aggregate User Data\*



Already collected data

- get all query rewrites
- get all query-click pairs

### User Interface



Modify web pages

- inject JavaScript into pages\*Stand-alone windows/pages
  - present dialog when user searches
  - modify search page ranking

### Uploading/Privacy



Encryption
Anonymization & aggregation

- upload via anonymizers
- privately aggregate data

#### Client-server communication

Request server-side computation

- run retrieval algorithm for query

Access server-side data

- send me synonyms for ...

### Local data storage

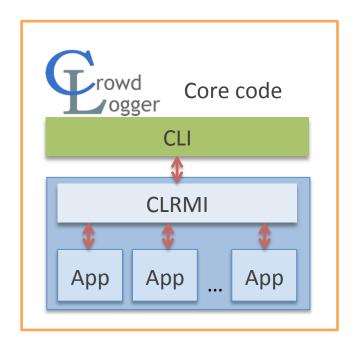


Save data locally

- settings
- models

# CrowdLogger Remote Modules

Also called: **CLRMs** or **Apps** 



### Parts of an App:

#### Core files

Set of JavaScript files that are run continuously in the background

#### Resources

HTML, JavaScript, CSS, images\*, etc.

# App Example—JSON

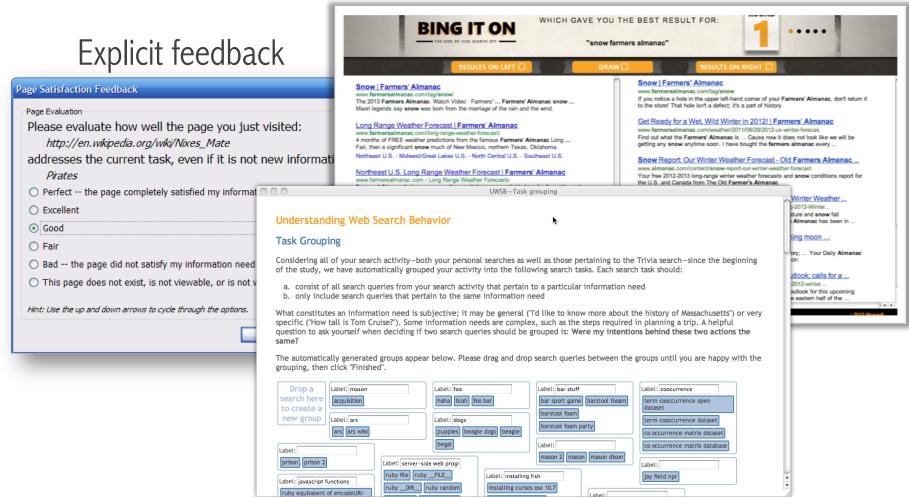
{

```
"metadata": {
     "clrmid": "demo1",
     "name": "Demo 1",
     "version": "1.6",
     "categories": [
           "app"
     1,
     "description": "A simple CrowdLogger Remote Module demonstration. It shows off the ability to
     open windows, access user data, and use the storage API.",
     "packageURL": "http://localhost/~hfeild/test-clrms/demo/demo.json",
     "permissions": [
           "userdata",
           "ui",
           "storage"
     1,
     "logoURL": <a href="http://localhost/~hfeild/test-clrms/demo/demo.jpg">http://localhost/~hfeild/test-clrms/demo/demo.jpg</a>
},
"module": "\nvar RemoteModule = function( clrmPackage, clrmAPI ){\n var demo,\n
                                                                                             that =
this; \n\n
           this.init = function(){\n
                                               demo = new that.Demo( clrmPackage, clrmAPI );...",
"html": {
     "configure-demo.html": "<html>\n<head>\n<title>CLRM Configure Demo</title>...
},
"is": {
     "init.js": "\n// This gets set by our opener. It's our connection to the core CLRM...
"css": {
     "demo.css": "\nbody {\n background: white;\n
                                                        color: #555;\n}\n\n#interactions, #searches,
     #user-input {\n width: 100%;\n height: 20%;\n
                                                               overflow: auto;\n background-color:
                border: 1px solid #888;\n\\n.notice {\n display: none;\n}\n\n.success {\n
     #ddd;\n
     color: green;\n}\n\n.error {\n color: red;\n}"
},
"misc": {}
```



# Lrowd Interactive experiments

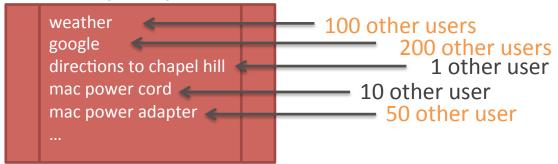
System comparisons



# Privacy

- Uploading data (study-specific)
- Collecting aggregated data (via the API)





If mining queries and k=20, only the ones in orange are revealed

Only in aggregated, no two pieces of information revealed separately are ever tied together

### Differential Privacy

$$Pr[\mathcal{A}(D) \in S] \le \exp(\epsilon) \cdot Pr[\mathcal{A}(D') \in S] + \delta$$

Says: we shouldn't be able to tell if a user's data was or was not part of the dataset based on what is released

# What is CrowdLogger?

# CrowdLogger in action

Cross your fingers! ...don't worry, I have screenshots just in case... ☺

# Issues / Next steps



# Status page

#### Recent Messages

There are <u>no new messages</u> of <u>1</u> total messages. The most recent message is from April 2 ("Welcome to CrowdLogger!").

Click here to see all messages.

#### Tools

<u>Settings</u>

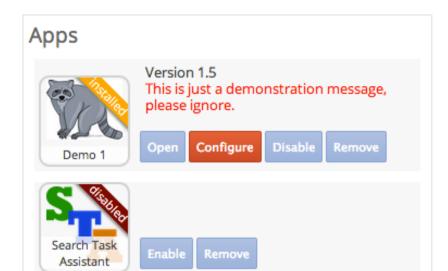
Register

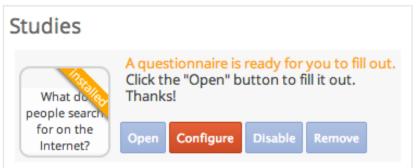
Search histogram

View browsing log

Clear entire log

ire log Install apps & studies





#### Feedback

If you have any comments or suggestions about the CrowdLogger system that you would like to let us know, you can email us at info@crowdlogger.org or leave an anonymous message at this web page.



# Settings

There are not many settings just yet. More will show up as we further develop CrowdLogger.

#### App/Study repositories

Below are listed the repositories currently loaded.

http://localhost/~hfeild/cl-test/html/clrms/clrms.php http://localhost/~hfeild/test-clrms/clrms.php

Add

#### Developer mode

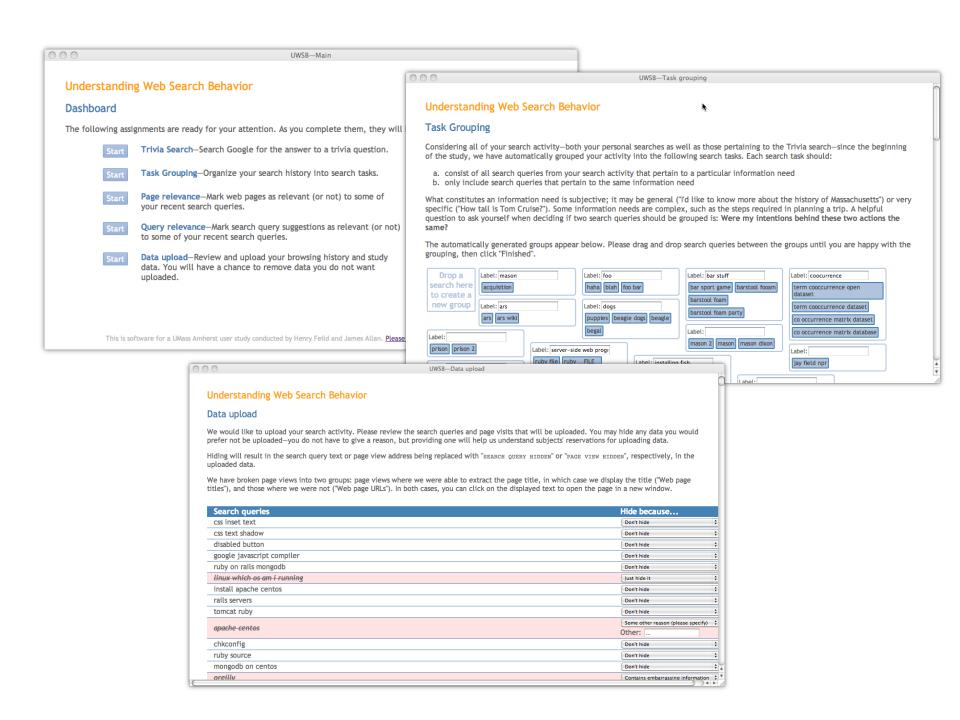
Adds a link to the Welcome Wizard in the main menu and a link to developer tools in the "Tools" section of the status page.

On

Off

Save

Save and close



# What is CrowdLogger?

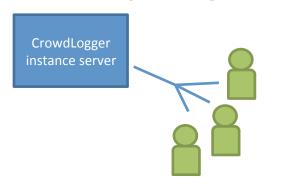
# CrowdLogger in action

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# Issues / Next steps

# Challenges/Future work

### Amassing a large user base



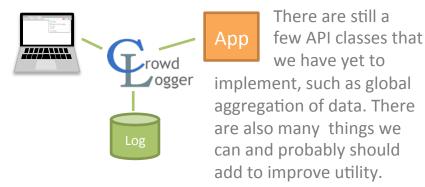
How do we attract and retain users?

### Simplifying app development



We'd like to make it easy for research groups with minimal programming skills to build and deploy apps

### Complete/Extend API



### Attracting developers



It's good for the development process to be overseen by more than one pair of eyes. This will make the code more maintainable and also more secure.

### Logging across more browsers



Right now we only support two of the leading browsers. It would be nice to extend CrowdLogger to IE, Safari, Opera, and others.

### Handling multi-apps environments





What happens if two studies are running concurrently, and both modify the browsing UI?

# App builder



Good for:

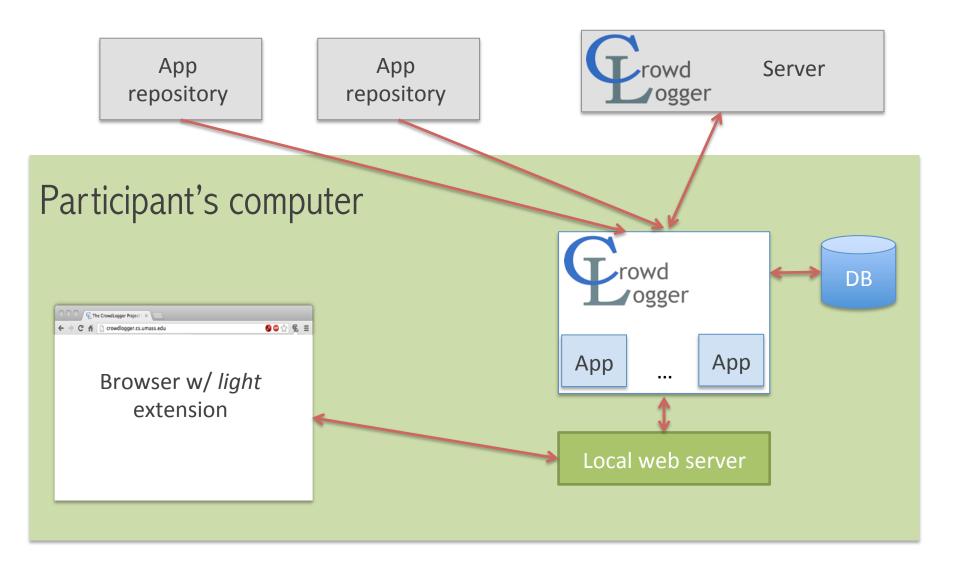
Starting from existing apps

Rapid development

Less messing around with the nitty gritty

Research groups without technical support/ programming skills

### Local web server



### Chrome extension installation

"Google to block local Chrome extensions on Windows starting in January, limit installs to the Chrome Web Store"

...uh oh...

### Solutions:

- get CrowdLogger approved for inclusion in Google Web Store
- implement local server model
  - get light extension approved for inclusion in Google Web Store
- release a modified version of Chromium (open source Chrome) for our Chrome users

# Diverse privacy controls

#### What will be collected:

All search reformulations. For example, if you search for "blueberry pie" and then "blueberry pie recipes", the pair: "blueberry pie", "blueberry pie recipes" will be collected.

#### How the collected data will be used:

Reformulations will be anonymized and made **publically accessible** and used to, for example, generate search suggestions for you and other users.

#### **Privacy settings:**

For each search reformulation collected from you, select the anonymization level: the number of other users that must also share the same reformulation for it to be included in the final data set:

I have read the <u>consent</u> form and agree to participate in this study.

Cancel

Continue

# Diverse privacy controls

- what data get's shared with researchers?
- under what conditions?

What data is being collected and how it will be used

What is minimally useful to researchers

What users are comfortable with

Query rewrites for public release

Whatever users are comfortable with

**User 1:** only if shared by 9+ other users (k=10)

Feedback on retrieval system preference for researcher use only

k=1 anonymized feedback from users

User 1: k=5 feedback
User 2: k=1 feedback

User 2: k=1 rewrites

### Incentivization

#### Provide a service

- research prototypes
- visualizations
- re-finding tools
- citizen scientist



Google Search History



Search Task Assistant



#### **Financial incentives**

- gift cards
- virtual currency to 'buy' research apps

#### **Gamification**

- study-specific
- could also be a service





Google-a-day

### Thanks!

- If you'd like to help develop, let me know!
- Hank Feild: <a href="mailto:hfeild@endicott.edu">hfeild@endicott.edu</a>
- CrowdLogger:
  - Instance server: <a href="http://crowdlogger.org">http://crowdlogger.org</a>
  - Git repo: <a href="https://code.google.com/p/crowdlogger/">https://code.google.com/p/crowdlogger/</a>
  - Google group:
     <a href="https://groups.google.com/forum/#!forum/">https://groups.google.com/forum/#!forum/</a>
     crowdlogger-project-news